



# DATASHEET

**EYES** 



# 1. Datasheet

# 1.1. Hardware Version

Components	Version
Eyes (camera)	v2.0
Eye Box	v1.4
Eyes Lighting Kit	v1.0

# **1.2. Eyes**

#### Eyes

Camera Characteristics			Unit	
Interface		USB-C 3.x		
Image Sensor Technology		Rolling Shutter. Size 1.4 x 1.4	[ µm px]	
RGB Camera Field of View (FO	<b>V</b> )	69.4 x 42.5 x 77 (+/- 3)	[°]	
RGB Camera Resolution	Standard	1280x720	[px]	
ROB Calliera Resolution	Close-up	1920x1080	[px]	
Depth Technology		Active IR Stereo		
Depth FOV		65±2 x 40±1 x 72±2	[°]	
Depth Output Resolution		1280 x 720	[px]	
Working Distance		400-1000	[mm]	
Working Distance		15.75 - 39.37	[inch]	
On and the state of the state o		0 – 35	[°C]	
Operating Temperature		32 – 95	[°F]	
IP Rating		IP 54		
		0.260	[kg]	
Weight		0.57	[lb]	
Calculated operation life		30 000	[h]	

Eyes Features		Unit
Type of vision system	2.5 D	
Minimum workpiece	10x10 or 15 diameter	[mm]
size	0.39x0.39 or 0.59 diameter	[inch]



Eyes Features					Unit
Applications Supported	Detection, Sorting, Inspection, Landmark				
Mounting options supported	Robot and Exte	rnal			
	12 configuration	ns (4 x 3)			
Reconfigurability	Around robot's	flange	Tilt orienta	tions	
when Robot mounted	0 - 90 - 180 - 27	70	0 - 45 - 90		[degrees]
	Processing time	e	Typical: 0.5	s s	
Detection	< 2				[mm]
Repeatability	< 0.078				[inch]
Detection Accuracy	External Mount Robot Mount				·
(typical) measured at	2		2	2	
500 mm	0.078		0.078	0.078	
	Standard		Close-up		
Minimum Inspection Defect Size	5		3	3	
	0.197		0.118		[inch]
	Waypoint distance from Landmark	Minimum error	Typical error	Maximum error	
	200	0.2635	0.6596	0.9500	[mm]
Landmark accuracy**	7.874	0.0104	0.0260	0.0374	[inch]
	500	0.6586	1.6490	2.3750	[mm]
	19.68	0.0259	0.0649	0.0935	[inch]
	1000	1.3173	3.2981	4.7500	[mm]
	39.37	0.0519	0.1298	0.1870	[inch]

<sup>\*\*</sup> Depending on the distance from the waypoint (picking point) to Landmark. Obtained using dual capture approach with the camera being 300 mm (11.81 in) above the Landmark.

Application and set-up recommendations	
Lighting conditions	No drastic, instant changes
Reflections and focused light spots	Keep minimal
Characteristics of objects	Different from background
Camera with respect to workspace table	Looking straight to it



#### **Eyes Lighting Kit**

Eyes Lighting Kit Features		Unit	
Input voltage	24	[V]	
Maximum current	1	[A]	
Connection	3-pin M8 connector		
Operating temperature	0–50 32–122	[°C] [°F]	
IP rating	IP54		
Weight	0.131 0.288	[kg] [lb]	
Calculated operation life	30 000	[h]	

#### **Eye Box**

Eye Box	
Weight	1.01 kg
weight	2.23 lb
Required power supply	24V (6.25A)
Calculated operation life	30 000 h

Power Supply (6.25A/150W)	Min	Typical	Max	Units
Input voltage (AC)	100	-	240	[V]
Input current	-	-	2.1	[A]
Output voltage	-	24	-	[V]
Output current	-	6.25		[A]

Power input (24V connector)	Min	Typical	Max	Units
Supply voltage	-	24	25	[V]
Supply current	-	6.25	-	[A]

Power output (Device connector)	Min	Typical	Max	Units
Output voltage	-	24	25	[V]
Output current (EB HW v1.2)	-	4.5	4.5*	[A]

#### \*Peak currents

#### **Eye Box I/O interface:**

Power Reference (24V, GND)	Min	Typical	Max	Units
Reference output voltage	-	24	25	[V]



Power Reference (24V, GND)	Min	Typical	Max	Units
Reference output current	-	-	100	[mA]

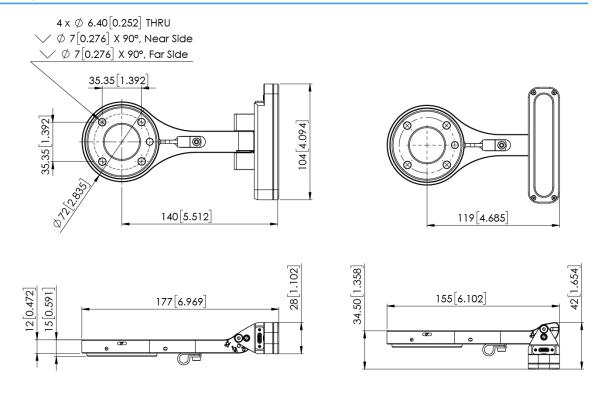
Digital Output (DO1-DO8)	Min	Typical	Max	Units
Output current - altogether	-	-	100	[mA]
Output resistance (active state)	-	24	-	[Ω]

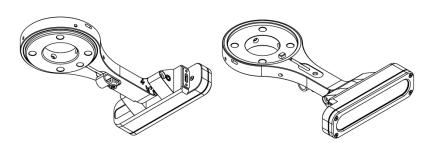
Digital Input (DI1-DI8) as PNP	Min	Typical	Max	Units
Voltage level - TRUE	18	24	30	[V]
Voltage level - FALSE	-0.5	0	2.5	[V]
Input current	-	-	6	[mA]
Input resistance	-	5	-	[kΩ]

Digital Input (DI1-DI8) as NPN	Min	Typical	Max	Units
Voltage level - TRUE	-0.5	0	5	[V]
Voltage level - FALSE	18	24	30	[V]
Input current	-	-	6	[mA]
Input resistance	-	5	-	[kΩ]



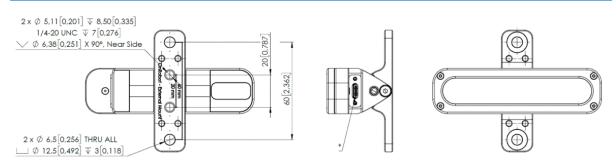
#### 1.3. Eyes - Robot Mount





All dimensions are in mm and [inches].

### 1.4. Eyes - External Mount

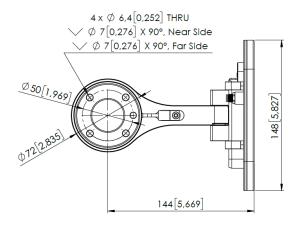


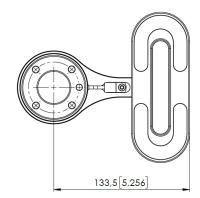
All dimensions are in mm and [inches].

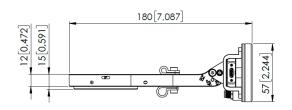


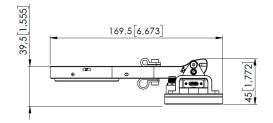
#### 1.5. Eyes Lighting Kit Mount

#### **Eyes with Light**

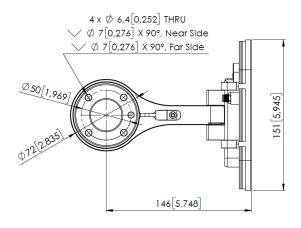


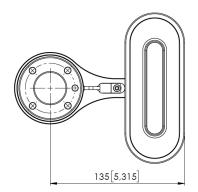


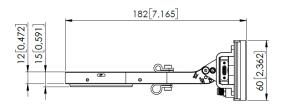


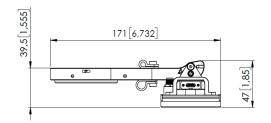


#### **Eyes with Light and Diffuser**





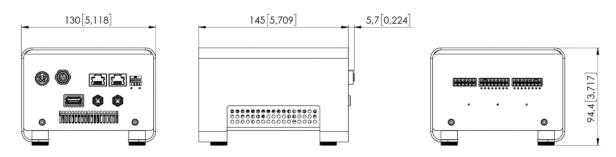




All dimensions are in mm and [inches].



#### **1.6. Eye Box**



All dimensions are in mm and [inches].